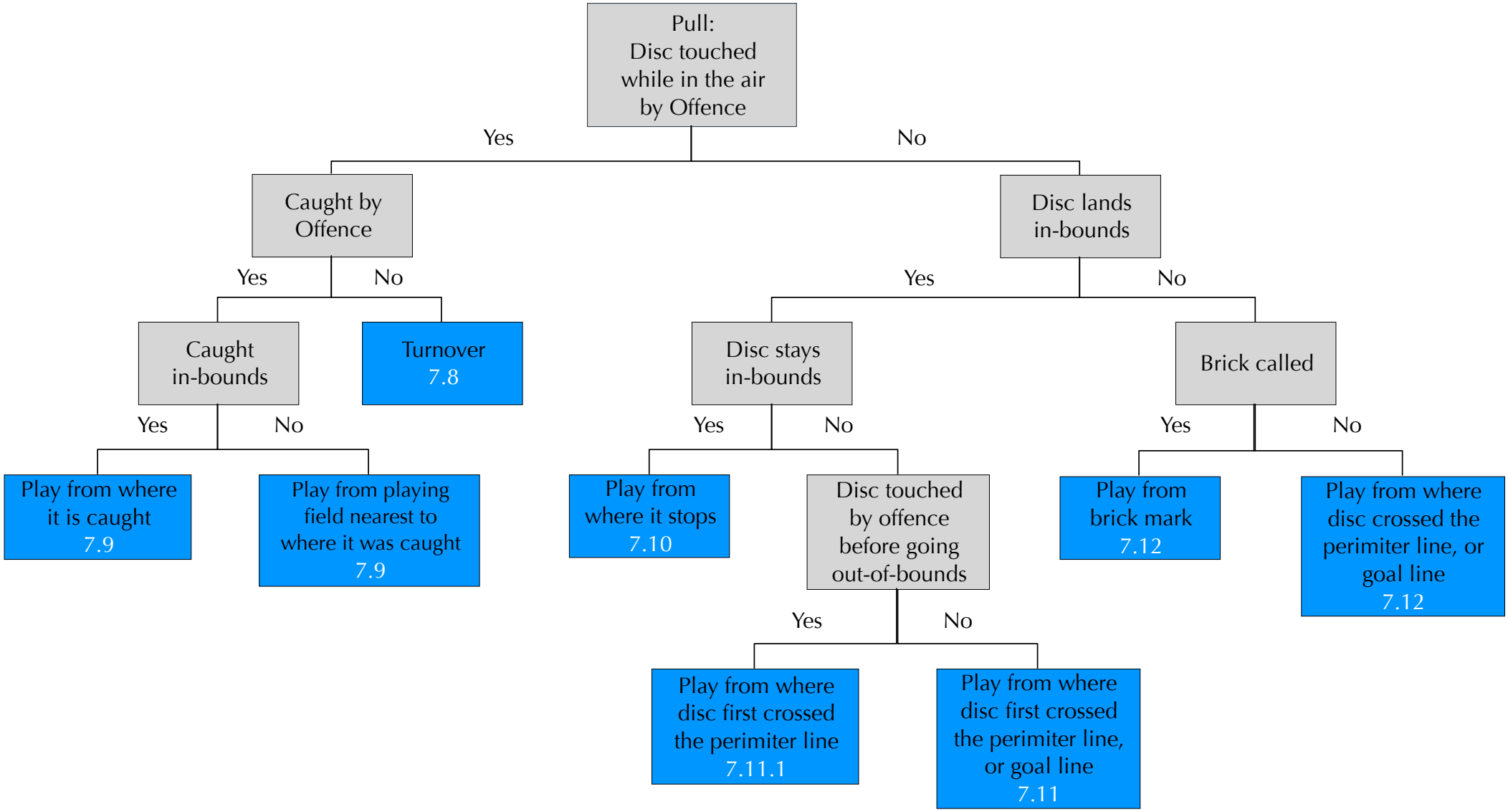
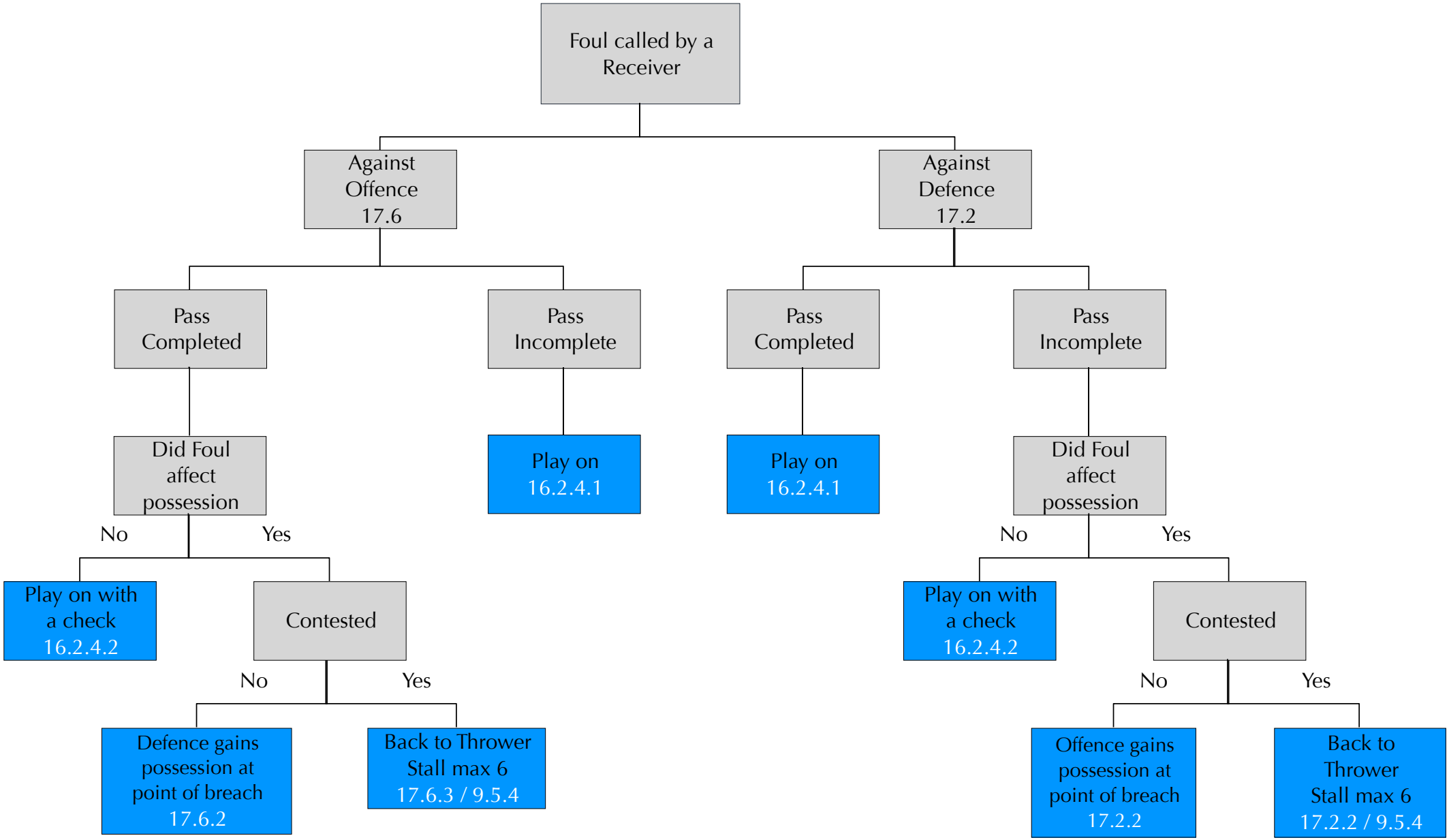
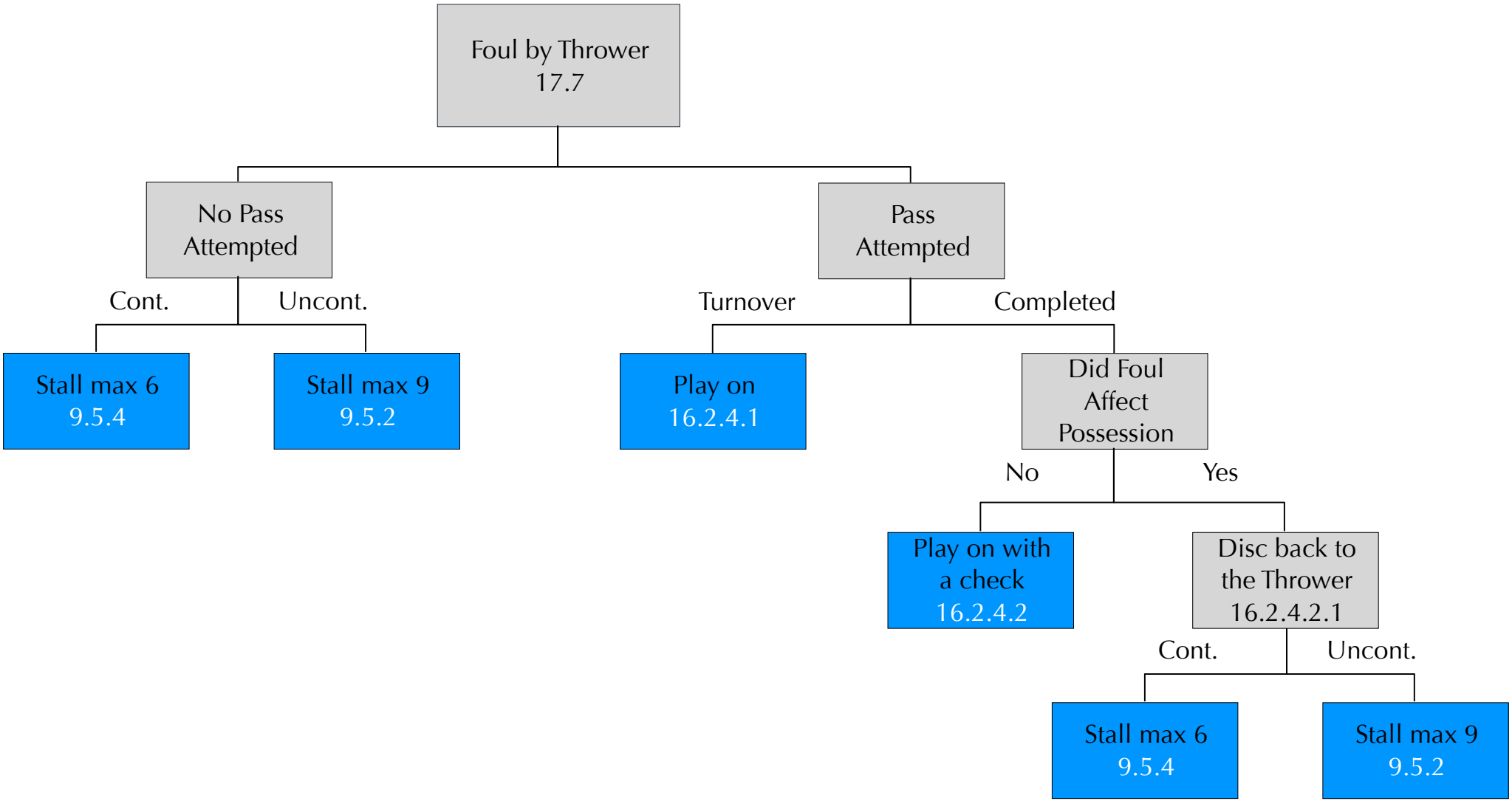
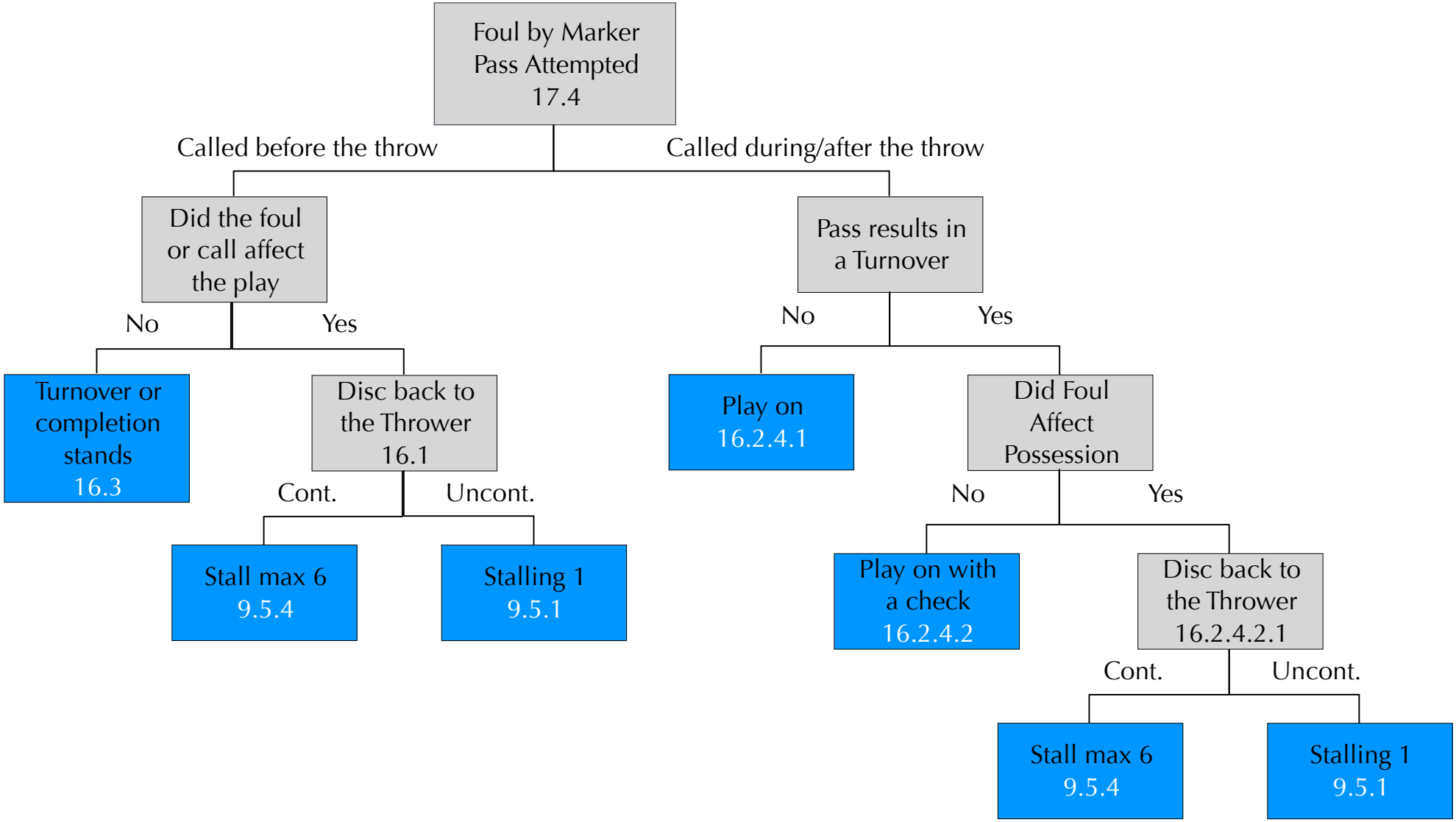
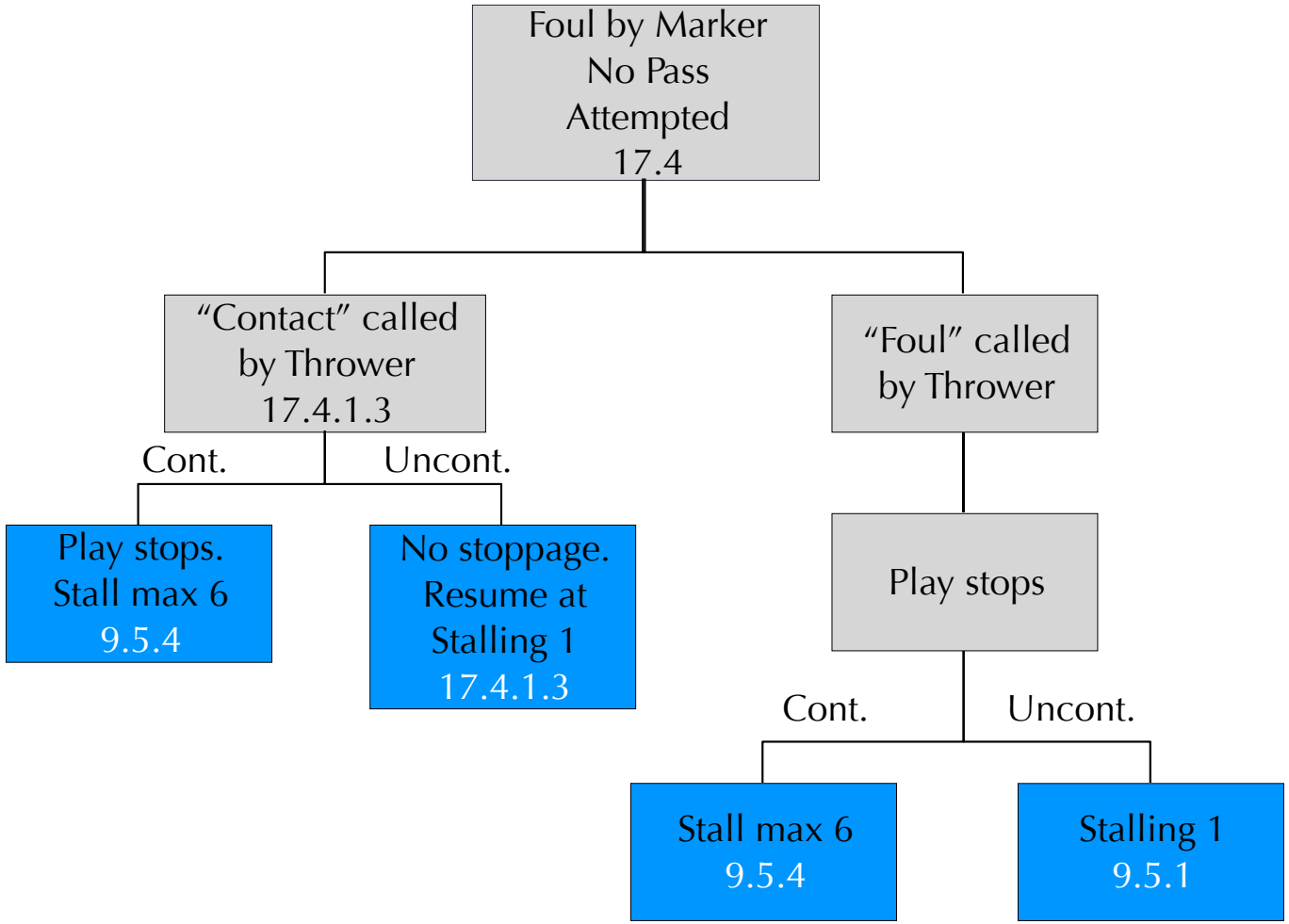
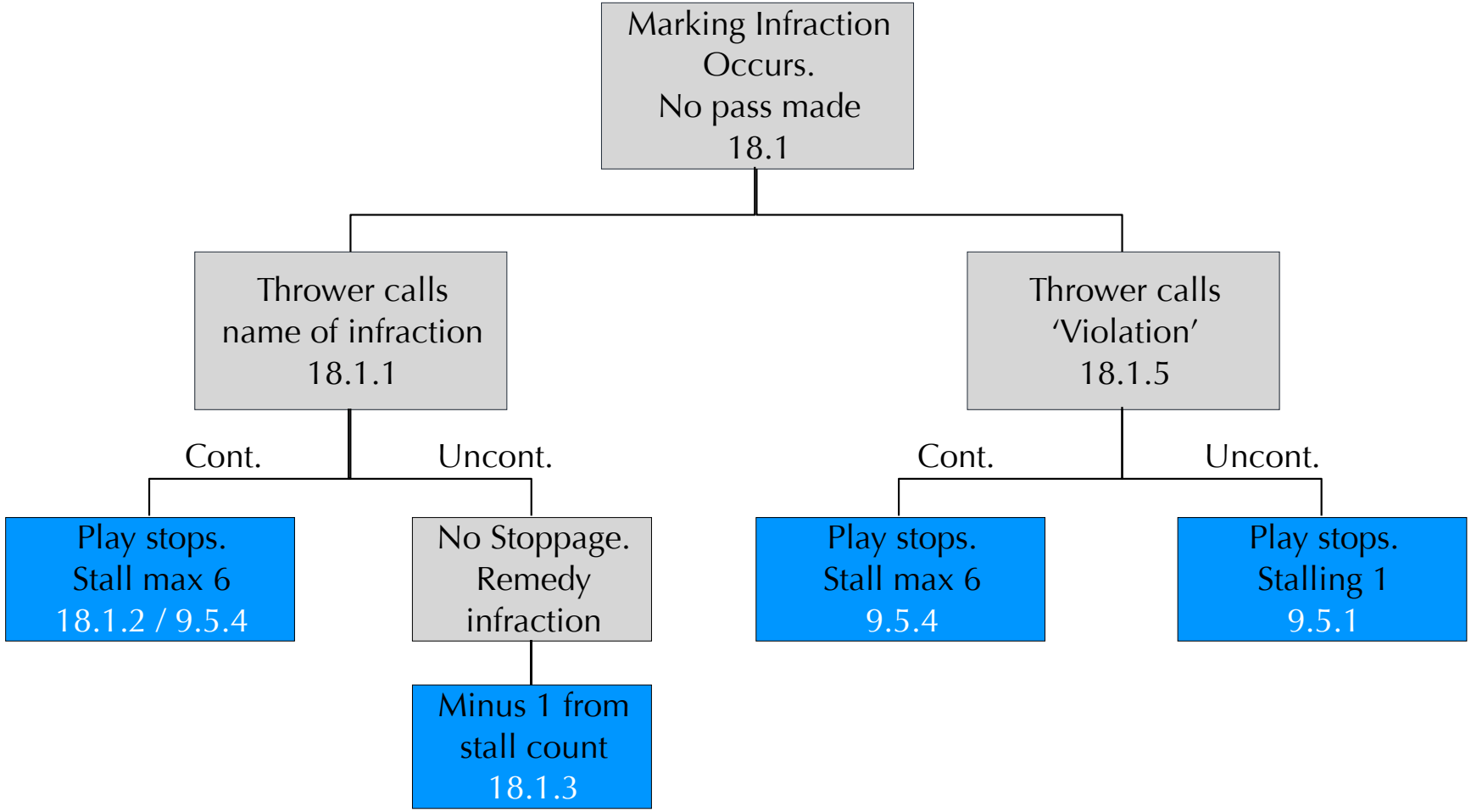

Pull:
Disc touched
while in the air
by Offence
Yes
No
Caught by
Offence
Disc lands
in-bounds
Yes
No
Yes
No
Caught
in-bounds
Turnover
7.8
Disc stays
in-bounds
Brick called
Yes
No
Yes
No
Yes
No
Play from where
it is caught
7.9
Play from playing
field nearest to
where it was caught
7.9
Play from
where it stops
7.10
Disc touched
by offence
before going
out-of-bounds
Play from
brick mark
7.12
Play from where
disc crossed the
perimiter line, or
goal line
7.12
Yes
No
Play from where
disc first crossed
the perimiter line
7.11.1
Play from where
disc first crossed
the perimiter line,
or goal line
7.11

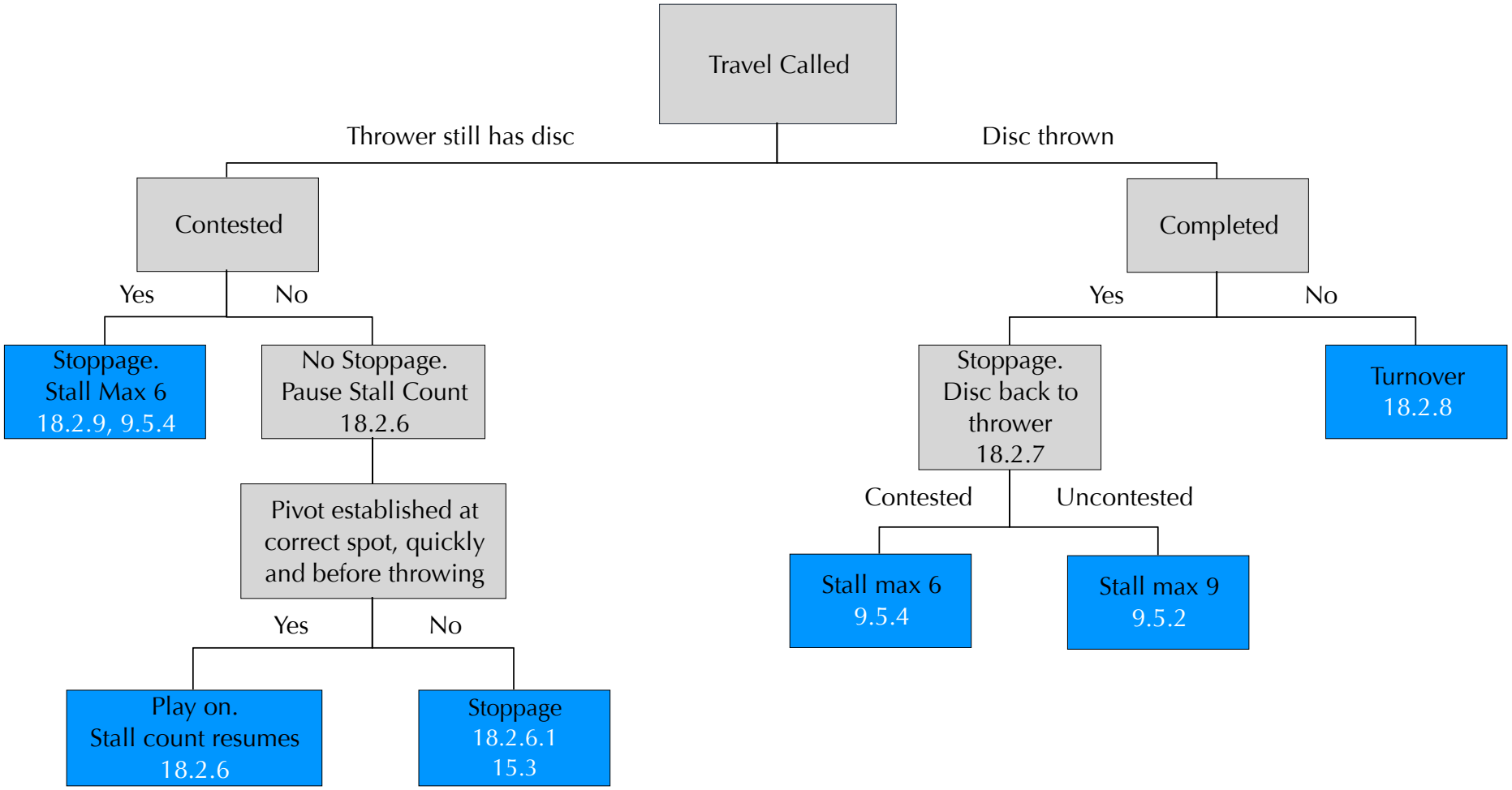

Foul called by a Receiver
Against Offence 17.6
Against Defence 17.2
Pass Completed
Pass Incomplete
Pass Completed
Pass Incomplete
Did Foul affect possession
Play on 16.2.4.1
Play on 16.2.4.1
Did Foul affect possession
No
Yes
No
Yes
Play on with a check 16.2.4.2
Contested
Play on with a check 16.2.4.2
Contested
No
Yes
No
Yes
Defence gains possession at point of breach 17.6.2
Back to Thrower Stall max 6 17.6.3 / 9.5.4
Offence gains possession at point of breach 17.2.2
Back to Thrower Stall max 6 17.2.2 / 9.5.4

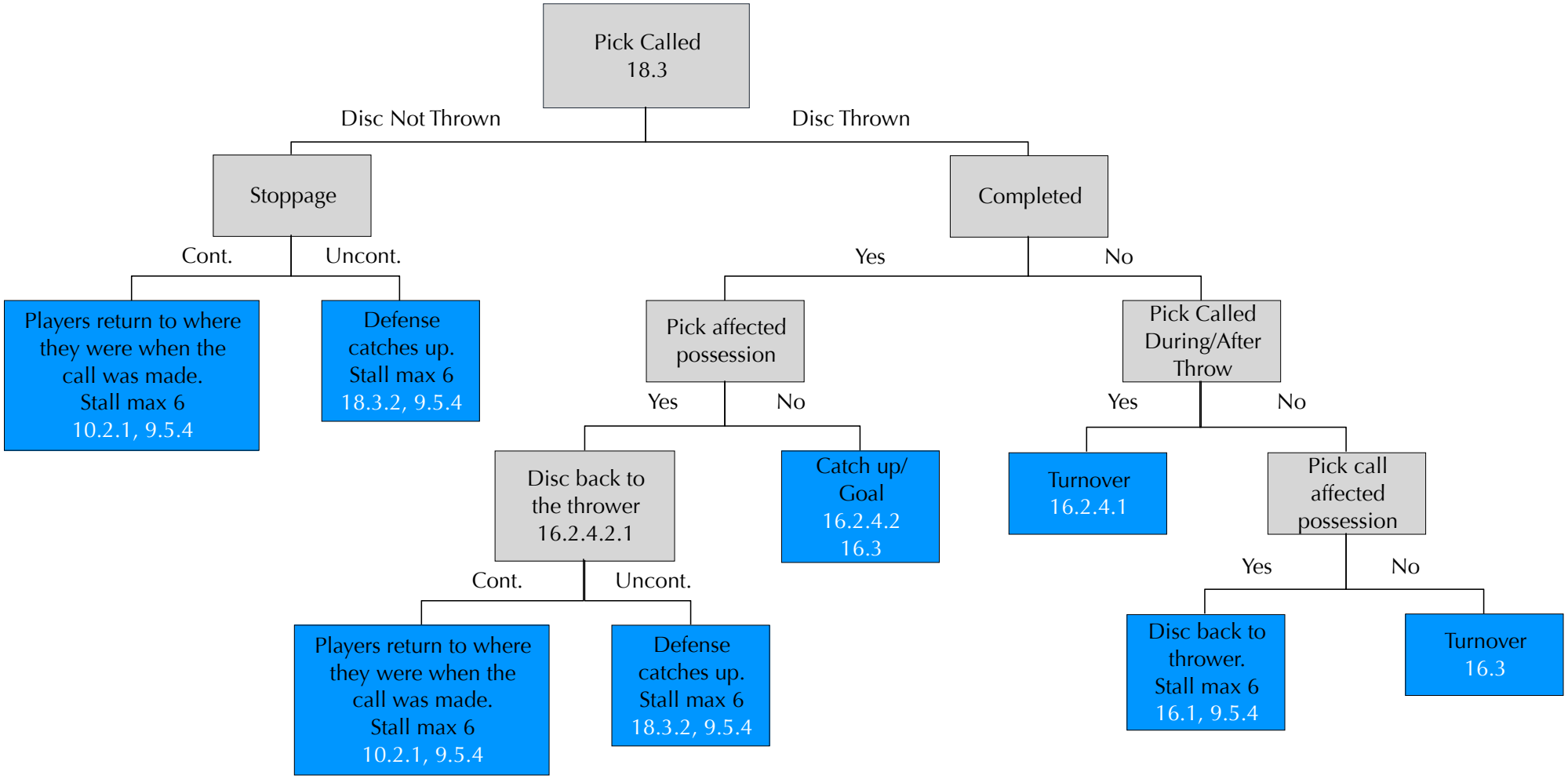

Foul by Thrower
17.7
No Pass Attempted
Pass Attempted
Cont.
Uncont.
Turnover
Completed
Stall max 6
9.5.4
Stall max 9
9.5.2
Play on
16.2.4.1
Did Foul Affect Possession
No
Yes
Play on with a check
16.2.4.2
Disc back to the Thrower
16.2.4.2.1
Cont.
Uncont.
Stall max 6
9.5.4
Stall max 9
9.5.2


Foul by Marker Pass Attempted 17.4
Called before the throw
Called during/after the throw
Did the foul or call affect the play
No
Yes
Turnover or completion stands 16.3
Disc back to the Thrower 16.1
Cont.
Uncont.
Stall max 6 9.5.4
Stalling 1 9.5.1
Pass results in a Turnover
No
Yes
Play on 16.2.4.1
Did Foul Affect Possession
No
Yes
Play on with a check 16.2.4.2
Disc back to the Thrower 16.2.4.2.1
Cont.
Uncont.
Stall max 6 9.5.4
Stalling 1 9.5.1


Foul by Marker
No Pass
Attempted
17.4
"Contact" called
by Thrower
17.4.1.3
"Foul" called
by Thrower
Cont.
Uncont.
Play stops.
Stall max 6
9.5.4
No stoppage.
Resume at
Stalling 1
17.4.1.3
Play stops
Cont.
Uncont.
Stall max 6
9.5.4
Stalling 1
9.5.1


Marking Infraction Occurs. No pass made 18.1
Thrower calls name of infraction 18.1.1
Thrower calls 'Violation' 18.1.5
Cont.
Uncont.
Cont.
Uncont.
Play stops. Stall max 6 18.1.2 / 9.5.4
No Stoppage. Remedy infraction
Play stops. Stall max 6 9.5.4
Play stops. Stalling 1 9.5.1
Minus 1 from stall count 18.1.3


Travel Called
Thrower still has disc
Disc thrown
Contested
Completed
Yes
No
Yes
No
Stoppage.
Stall Max 6
18.2.9, 9.5.4
No Stoppage.
Pause Stall Count
18.2.6
Stoppage.
Disc back to
thrower
18.2.7
Turnover
18.2.8
Pivot established at
correct spot, quickly
and before throwing
Contested
Uncontested
Stall max 6
9.5.4
Stall max 9
9.5.2
Yes
No
Play on.
Stall count resumes
18.2.6
Stoppage
18.2.6.1
15.3


Pick Called
18.3
Disc Not Thrown
Disc Thrown
Stoppage
Completed
Cont.
Uncont.
Yes
No
Players return to where they were when the call was made.
Stall max 6
10.2.1, 9.5.4
Defense catches up.
Stall max 6
18.3.2, 9.5.4
Pick affected possession
Pick Called During/After Throw
Yes
No
Yes
No
Disc back to the thrower
16.2.4.2.1
Catch up/ Goal
16.2.4.2
16.3
Turnover
16.2.4.1
Pick call affected possession
Cont.
Uncont.
Yes
No
Players return to where they were when the call was made.
Stall max 6
10.2.1, 9.5.4
Defense catches up.
Stall max 6
18.3.2, 9.5.4
Disc back to thrower.
Stall max 6
16.1, 9.5.4
Turnover
16.3